Impact Genome Scorecard® Trails Youth Initiatives, Inc.: Four Seasons, Four Years, For Life

Organization C	ganization Overview	
Name	Trails Youth Initiatives, Inc.	
Genome	Youth Development	
Program Over	view	
Program Name	Four Seasons, Four Years, For Life	
Program Type	Direct Service	
Beneficiary Type	Individuals	
Budget	\$1,147,220 CAD	

Description

The "Four Seasons, Four Years, For Life" program supports youth through experiential learning, skill development, high school credits, bursaries and mentorship. Our mission is to challenge and equip vulnerable youth to become contributing members of the community. Through our program, they are setting and reaching new goals – goals that include graduating from high school, enrolling in post-secondary education and obtaining meaningful employment.

Program Logistics

Location. Canada (Ontario)

Key Demographics

Key Demograph			
	This program primarily serves	vulnerable	
	youth, ages 12-16 from at-risk		
Com Des oficient	neighbourhoods in Toronto who face		
Core Beneficiary Group:	barriers including low income, recent		
	immigrant families, low physical and		
	mental health and lack of family		
	support.		
Age			
Early Adolescents (ag	ge 10-14 or middle grades)	75%	
Adolescents (age 15-	-18 or high school grades)	25%	
Sex			
Male		50%	
Female		50%	
Additional Characteristi	cs		
Individuals with Mer	ntal Health Condition(s)	45%	
Low-Income or Eco	nomically Disadvantaged (i.e.		
At or below the fede	ral poverty level; eligible to	100%	
receive free or reduc	ed lunch, etc.)		
Newcomers, Immigr	rants, and/or Refugees	20%	
Single / Lone Parent	S	70%	

Mission Measurement Insight

The Four Seasons, Four Years, For Life program at Trails Youth Initiatives engages in rigorous pre/post data collection assessing participant satisfaction and progress on some aspects of the selected outcome. Future reporting could be further improved by more explicitly assessing student progress related to Social and Emotional Skills outcome criteria. Additionally, the program demonstrates a cost-per-outcome above sector benchmark, though this is likely due to the high intensity of programming.



Outcomes

Primary Outcome: Social and Emotional Skills

This outcome is satisfied if an individual has attained all of the following within the past year:

- A positive identity / behavior including self-awareness, emotion and behavior management and self-confidence

- Positive connections including connections with peers, adults and community
- Interpersonal skills including communication and collaboration skills, problem-solving and conflict resolution skills, leadership skills and cultural sensitivity skills

Secondary Outcome(s): Improved Academic Skills, Civic Engagement, Independent Living Skills, Reduce Risky Behavior, Attendance and Persistence in School

Self-Reported Data

100%	156	156	\$7,353
Efficacy Rate % of beneficiaries achieving a positive outcome	Program Reach # of beneficiaries served	Actual Outcomes Total # of beneficiaries achieving a positive outcome	Cost per Outcome Budget / Actual Outcomes
Supporting Eviden	ce		
Mission Measurement Assess	ment:	Nonprofit's description of th	heir evidence:
	\frown	Trails uses a number of evalua	ation tools to calculate the

S M



Trails uses a number of evaluation tools to calculate the program's efficacy, including: student-based program evaluations twice per year, facilitator observations and conversations with participants, a culminating project completed by the graduating cohort in which they reflect on and communicate their growth from the time of the start of the program, anecdotal evidence from parents/community.

Overall assessment, based on rigor, relevance, and validity of evidence

Extensive

Moderate

Limited

Genomic Analysis

Most Emphasized Activities ("Genes") in this Program
1. Utilize robust adult mentoring offerings
2. Provide retention services
3. Provide safe out-of-school environment
4. Promote awareness of / respect for diversity
5. Cultivate ability to understand / work with multiple perspectives

Program Intensity

Dosage	Frequency	Duration
Other	2-11 times per year	Other
	'	

Participants come for two weeks in the summer and one weekend (Friday evening - Sunday midday) a month from October to May. They stay in the program for four years, with an optional additional 5th and 6th year. This has shifted due to COVID-19 with day programs in place of residential programs.

Sector Benchmark Data

Program Name	Efficacy Rate	Cost Per Outcome
Four Seasons, Four Years, For Life	100%	\$7,353
Impact Genome Benchmark [*] for this	77% - 86%	\$1,336 - \$2,555
Outcome		

The data above was reported by Trails Youth Initiatives, Inc. in September 2020

